COACH PITCH RULES 2014

GENERAL:

1. Grade: 1st Grade (2013-2014 School Year).
2. Games will be 50 minutes long. Once the game clock reaches 50 minutes the team who is at bat will finish their at bat and then the game will be over regardless whether the visiting or the home team is up to bat. Official game time will be kept by the Site Supervisor and will be indicated by a horn.
3. 2nd team listed on the schedule is the home team and will take the field first.

BATTING:

4. Each batter receives five pitches from the coach.
5. On one of the five attempts, the ball must be hit at least 10 feet and remain in fair play. If a fair ball is not hit, the batter is **out**.
6. Any ball accidentally hitting the coach is live and playable.
7. Any runner intentionally interfering with a play will be called out.
8. Batters must drop the bat after swinging. Any thrown bat will result in the batter being called out with no advancement of runners.
9. Batter must make contact with the ball while in the batter's box, or batter is out.
10. **All** players bat each inning. There will be no 3 out rule to end the inning, but players called out **must** return to the dugout area. Players must go to the nearest base once the ball has entered into the pitcher's circle. There is no limit as to how many bases a player may advance during the immediate play.

DEAD BALL:

11. Any ball not hit at least 10 feet, or hit into foul territory.
12. When ball is returned to pitcher (ball just has to enter into the pitcher's circle).
13. All dead balls will be called by the coach.

FIELDING:

14. Fielding team will consist of all players. Only six (6) players can be in the infield the rest of the players must be in the outfield (outside of the painted field).
15. Catcher must retrieve balls intended for them, and return them to the pitcher after the ball is dead.
16. Pitcher must stand near the coach until the ball is hit.
17. **Please rotate all players throughout all positions, especially Pitcher and 1st base.**

BASE-STEALING:

18. No stealing. Runners must stay on base until the ball is hit (no leading off). Player may advance one base on an overthrow.

UNIFORMS:

19. Team shirts and hats are provided by the Legacy Center. Closed-toe shoes must be worn. Shorts are allowed.

PHILOSOPHY: It is our intention to stress participation and learning rather than the competitive aspect of the game. We hope you have fun this summer, and let's make it a great experience for the players and all that are involved.